

# SUSC TIERING SCHEDULE 2010-2011 INDOOR SEASON

**PLEASE NOTE THE SESSION TIME AND LOCATION OF YOUR SCHEDULED EVALUATION TRYOUT FOUND ON THE LAST PAGE OF THIS HANDOUT:**

**ALL TIERING SESSIONS WILL BE HELD AT EITHER:**

**PACIFIC PARK FIELD 3 (BEHIND LESTER B. PEARSON SCHOOL- 3620 CENTENNIAL DRIVE.)**

**OR**

**UMEA FIELDS LOCATED BEHIND (East of) the HENK RUYES SOCCER CENTER LOCATED AT 219 Primrose Drive, Saskatoon, SK.**

- ▶ Please arrive 30 minutes before scheduled time to receive numbered bibs and to warm up.
- ▶ Players MUST be registered before entering the playing area.
- ▶ Players are required to wear proper equipment including shorts, shin protectors and soccer shoes. Players without required equipment will not be allowed to enter the field.

**\*\*\*PLAYERS\*\*\***

If you are unable to attend any sessions listed on the last page, you must contact your technical assistant by e-mail.

**\*\*\*NO EXCEPTIONS\*\*\***

**Technical Coordinator: Andy Ogilvy - [agcd@sasktel.net](mailto:agcd@sasktel.net)**

## **BOYS TA's:**

Under 14 - Tom Smith [coach6289@live.ca](mailto:coach6289@live.ca) or [tsmith@ercoworldwide.com](mailto:tsmith@ercoworldwide.com)

Under 16 - Mark Fdeda [markfdeda@shaw.ca](mailto:markfdeda@shaw.ca)

## **GIRLS TA'S:**

Under 14 - Denise Quinn – [niece@shaw.ca](mailto:niece@shaw.ca)

Under 16 - Murray Olfert - [murray.tshirtsunlimited@sasktel.net](mailto:murray.tshirtsunlimited@sasktel.net)

**PLAYERS WISHING TO ENTER THE DRAFT PROCESS MUST CONTACT THE TA (Technical Assistant) OF THEIR AGE GROUP, OR CONTACT THE TC (Technical Coordinator) directly. Forms must be filled out in full and returned to Technical committee by Sept.10/ 2010**

## **Player Selection Guidelines**

*Final player placement is the responsibility of the Technical Director*

**PLAYERS WISHING TO PLAY AT THE Premier LEVEL SHOULD BE AWARE OF THE FOLLOWING REQUIREMENTS:**

- **HIGH LEVEL OF COMMITMENT** (*Must be prepared to attend all practices or games approximately 4 sessions per week*).
- **Extra fees may be required depending on team requirements.**

### **Top Level (U12, U14, U16 Premier) (score 8-10) Turf Games (8V8)**

***The goal for all Top Level teams will be to create the most competitive team possible for each season***

The selection of top level players will not be influenced by age but upon the results of tiering sessions, past Coaching Evaluations, TD Evaluations, and Player Placement Committee selections.

- ▶ Players at this level should possess excellent skills: When trapping, the player positions the ball for the next move; keeps opponents off balance; passes are well placed and accurate; is always a threat to score or break up an attack by opponents; dribbles with speed using either foot and can use team-mates for passing to advance the ball; anticipates play as it develops, and takes a leadership role on the field.
- ▶ Players at this level should be willing to dedicate a large amount of their time and they will be held accountable for their actions and their performance.
- ▶ Teams are suggested to have a 4:1 practice to game ratio.

### **Second Level (Division II - All Ages) (score 7) Turf Games (8V8)**

***The goal for all Second Level teams will be to create teams of equal potential in an attempt to give all players the best opportunity for success in each season.***

Second Level teams in each age/sex grouping will be determined by each player's performance at the preseason tiering sessions.

Player placement will be determined from the tiering results and team selection criteria will focus on the creation of teams according to:

- Tiering Evaluation Scores/ previous Coach and TD Evaluations
  - Previous Team Experience (to keep core players together)
  - Registration requests
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- ▶ Players at this level should possess good skills: able to bring the ball under control reliably; passes to team-mates; verbally communicates with team-mates; can dribble with speed and fake out opponents; has a sense of playing the ball behind the opponents to open spaces; can often fool opposing players.
  - ▶ Players at this level should be competitive and be looking to be selected by the premier team to compete for a championship and to train in order to improve individual abilities. There is less of a time commitment than premier, however still committed to their development and training.
  - ▶ Teams are suggested to have a 3:1 practice to game ratio

### **Third Level (Division III - All Ages) (score 5-6) Hard Court (5V5)**

***The goal for all Third Level teams will focus on skill development, fitness, recreation and learning the game.***

Third level teams will be determined by the number of registrants requesting to play at this level. Player placement will be determined from the tiering results and team selection criteria will focus on the creation of teams according to:

- Tiering Evaluation Scores/ previous Coach and TD Evaluations
  - Previous Team Experience (to keep core players together)
  - Registration requests to play at this level.
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- ▶ Players at this level should possess fair skills: When trapping, player moves into the path of the ball and the ball stays within a step or two; passes are mostly solid, but may miss the team-mate; can dribble for several steps but can seldom get past an opponent.
  - ▶ Players at this level should be semi competitive and be looking to compete in a league setting with standings and to train in order to improve individual abilities.
  - ▶ Teams are suggested to have a 2:1 practice to game ratio.

### **Fourth Level (Division IV All Ages) (score 1-4) Hard Court (5V5)**

- ▶ Teams at this level are also suggested to have a 2:1 practice to game ratio.

**The goal for Fourth Level teams will focus on fitness, recreation and enjoyment of playing the game.**

Fourth Level teams will be determined by the number of registrants requesting to play at this level

## **Goalkeepers**

Goalkeepers are required to attend separate evaluations focusing on specific goalkeeper skills. Keepers will also be evaluated in game situations during regular age group tryouts for their chosen level. All keepers are encouraged to participate as “out players” but this remains at the players’ discretion. Any marks derived for a keeper as a keeper and/or as an out player will be kept separate and the two sets of marks will be used independently of each other to establish the player’s ability to play within separate positions – out-player or keeper. Never shall an average of both position scores be used to place a player. Tiering Scores and Technical Director Recommendations will be used to reach final placement level for each prospective keeper.

**The Technical Committee** consists of the TD (Technical Director), The TC (Technical Coordinator) and the TA’s (Technical Assistants). Ex-Officio (non voting) members include: The Club President and/or vice president, The Registrar (for player information and roster submission), The Facilities Coordinator (Scheduling facilities as required) And 1 other Executive board member.

**Player Placement Committee** will consist of the Technical Director, the Technical Coordinator and the Technical Assistant for each age group.

**Conflict of Interest Guidelines** will apply when individuals evaluating, selecting coaches or placing players. Conflict of interest is defined as parents and coaches who could be perceived as influencing the decision making process. In their role as age group liaison, Technical Assistants are excused from these guidelines but must always **include Technical Director and Technical Coordinator in player placement and team selection.**

**Please feel free to contact any of the technical committee members if you have any questions.**